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DIGITAL GOVERNMENT COMMITTEE

1. Message to Candidate

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At Digital Government Committee, we are dedicated to building citizen trust through innovative digital solutions that not only empower communities but also contribute to the development of our country. We aim to put our country on the world map by delivering advanced, impactful digital products and services. By joining us, you will play a crucial role in creating transparent, reliable solutions that shape the future of our nation and strengthen public confidence. **Together, we can build a better tomorrow and elevate our country's presence on the global stage.**

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2. General Information

Organization	Digital Government Committee
Job Title	UX/UI Designer
Level	-
Location	DGC Olympia
Employment Type	Full time
Salary	Negotiation

3. Role Summary

We are looking for a passionate and experienced UX/UI Designer to join our growing team. In this role, you will be instrumental in designing intuitive, user-centered experiences that improve how users interact with our digital products. You'll combine strong UX skills such as user research, flow design, and usability with expert UI capabilities in visual design, interaction, and responsiveness. Collaborating closely with product managers, developers, and stakeholders, you will translate user needs and business goals into clear, engaging, and effective design solutions.

4. Key Responsibilities

- Lead the design process from concept to final implementation across web and mobile platforms.
- Conduct user research, usability testing, and data analysis to inform design decisions.
- Create user flows, wireframes, prototypes, and high-fidelity UI designs.
- Collaborate with product managers, developers, and stakeholders to define user problems and propose design solutions.
- Ensure design consistency through reusable components and adherence to brand guidelines.
- Advocate for user needs and champion human-centered design practices across the team.
- Translate complex requirements into simple and engaging user experiences.
- Maintain and contribute to the design system, ensuring scalability and coherence.
- Stay updated on industry trends, tools, and best practices to continuously improve design quality.
- Provide mentorship and guidance to junior designers, fostering growth and collaboration.

5. Qualifications

- Bachelor's degree in Design, Computer Science, or equivalent.
- Ability to manage multiple projects simultaneously.
- Technical skills: Figma, Adobe XD, Sketch, Adobe Illustrator, Adobe Photoshop etc.
- Strong troubleshooting and analytical skills.
- Communication Skills: Knowledge and ability to impart or exchange information by verbal, written or other means.
- Basic understanding of HTML/CSS is a plus.
- Strong portfolio showcasing user-centered design solutions across web and mobile platforms.
- Solid understanding of UX principles, visual design, interaction design, and accessibility standards.
- Experience with prototyping tools and techniques (e.g., Figma, Framer, Principle, Protopie).
- Familiarity with motion design, micro-interactions, and their impact on user experience.
- Ability to conduct and apply user research, usability testing, and feedback loops.

- Excellent communication and collaboration skills, with the ability to present ideas clearly to cross-functional teams.
- Attention to detail, creativity, and a problem-solving mindset.

6. How to Apply

- Please submit your CV and required information through the form below.

<https://form.gov.kh/666e65d67e60fe0012cf6edc>

7. Contact Person

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